

THE ONLY PUBLICATION ON THE SERIALS OF YESTERYEAR

PUB. NO.
324390

NO. 13
WINTER 1978

\$1.50



SERIAL WORLD



©C.P. CORP. L.D. - COL. 5-1-18A



SPY SMASHER

A REPUBLIC SERIAL in

12 CHAPTERS



KANE RICHMOND
SAM FLINT
MARGUERITE CHAPMAN
HANS SCHUMM
TRISTRAM COFFIN
WILLIAM WITNEY Director

SERIAL WORLD

EXCLUSIVE
TWO
GREAT CLASSIC
SERIALS
IN
THIS ISSUE

**THE
SHADOW**

VS.

**SPY
SMASHER**

SERIAL WORLD

VOL. 2, NO. 1

A Quarterly publication dedicated to the motion picture serial.

Norman H. Kietzer — Publisher

Jeff Walton — Editor

Staff Writers — Jim Stringham —

Eric Hoffman — Greg Jackson Jr.,

Jim Hitt — Charles McCleary

Our thanks to the studios who made the SERIAL what it was:

REPUBLIC — COLUMBIA — UNIVERSAL — MASCOT — INDEPENDENT

CONTRIBUTIONS — We are always looking for interesting material on the serial genre. Articles, photos, etc., are welcome, but please enclose a stamped self addressed envelope for their return.

AD RATES — While we will run all types of ads we would like those related to the SERIAL subject matter.

FULL PAGE \$40.00

HALF PAGE \$20.00

QUARTER PAGE \$12.00

CLASSIFIED \$2.00 MINIMUM —
10c per word including address.

We will typeset all ads if you wish at no extra charge.

BACK ISSUES — See page 16 for complete details.

SERIAL WORLD

DEDICATED
TO THE MOTION
PICTURE ARTISTS
OF THE CHAPTERPLAYS

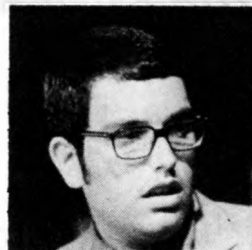
SERIAL WORLD is published quarterly by Norman H. Kietzer. Subscription rate is \$6.00 for a one year (four issue) subscription.

On change of address please give us six weeks advance notice to assure delivery. Postmaster: Please send form 3579 to Serial World, P.O. Box 3325, Mankato, Minnesota 56001.

Serial World editorial offices are at P. O. Box 64345, Los Angeles, California 90064; and circulation and publication offices are at 201 McConnell Street, Mankato, Minnesota 56001. Second Class Postage is paid at Mankato, Minnesota 56001 and at additional offices.

All contents are copyright ©1978 by Norman H. Kietzer and Jeff Walton. No material may be reproduced without their express written permission. All material and letters should be sent to the Editorial office.

SERIAL HOWCASE BY JEFF WALTON EDITOR SERIAL WORLD



Yup, we're late, but still here. The next issue of SW should reach you very soon after this one as we're trying to make up for lost time. So much has happened since last issue. Let's get to it...

This issue is kind of special as it is our FILMBOOK issue. Two classic serial thrillers. Jim Stringham presents THE SHADOW while Eric Hoffman covers in depth SPY SMASHER. And to wet your appetite for our next issue we'll present complete chapter by chapter synopsis of SPY SMASHER.

I've received tons of letters asking about companies that offer complete serials on video cassettes. Nostalgia Merchant has come out with three cliffhangers MASKED MARVEL, KING OF THE ROCKETMEN and CAPTAIN MARVEL. Priced at \$129.95 and the quality is good. Also received a catalog from VIDEO Communications, Inc., with such serials as all four DICK TRACY chapterplays, DRUMS OF FU MANCHU, HURRICANE EXPRESS and many other Mascot, early Republic and Universal serials. Prices range from \$149.95 to \$169.95 depending upon length of the serial itself. So if you do have a video tape recorder I suggest you look into the above.

Next issue we will present a special article on an all night serial telecast which took place in Minneapolis, Minnesota late last May. Tim Kehr was the producer and a Serial World subscriber. The telecast went over so well that the sponsor may do another one on Labor Day weekend. Tim is trying to get his hands on one of the LONE RANGER serials. Also on tap will be the return of our famous interview series which Greg Jackson, Jr. works so very hard on. We'll be talking to LARRY STEWART, a former CAPTAIN VIDEO ranger.

Recently caught an episode of CBS TV's AMAZING SPIDERMAN. It was a two part show. At the very end of part one SPIDERMAN battles the crooks on the rooftop only to be caught and thrown off the roof and onto the street below. The action is stopped as he is falling and "TO BE CONTINUED" is flashed across the screen. The following week after a recap it is shown that SPIDERMAN used his web powers and swings to safety. The same two part idea of cliffhanger ending was used for a recent two part WONDERWOMAN. The idea is far from new as the SERIALS used them as a grabber. The SPIDERMAN ending we talked about was used in the end of CHAPTER ONE of BATMAN way back in 1943. So when anyone tells you that the serials are dead, don't agree. Another example is still the many Saturday morning cartoon programs who serialize adventures every week.

(CONTINUED ON PAGE 14)

THE SHADOW

A COLUMBIA SERIAL FILMBOOK
BY JIM STRINGHAM



The Shadow scales a wall to enter the second story meeting place of The Black Tiger's gang.

THE SHADOW BY JIM STRINGHAM

Popular Publications' THE SPIDER stories which began in October, 1933, seemed to owe a great deal to the Street and Smith tales of THE SHADOW that first appeared in April of 1931. Columbia filmed both series. Curiously, their 1940 production of THE SHADOW borrowed heavily from the 1938 THE SPIDER'S WEB.

Each used the plot of an unknown master criminal seeking power over a great city by seizing control of key industries. Both were opposed by a wealthy amateur criminologist who used alternate identities of a masked crime fighter and an underworld character. They were aided in the first two identities by a driver/assis-

tant.

THE SHADOW also took elements from both the radio and pulp adventures. Cranston was The Shadow on radio only. Margot Lane at this time had appeared only in the radio mysteries. Harry Vincent was picked up from the pulps, but made a wise cracking car and taxi driver who resembled Shreve of the radio shows. He was aware of The Shadow's true identity, which was not true until years later in the magazine stories. The Shadow lost his radio power of invisibility - and the villain picked it up!

I don't recall that The Shadow ever used a gun on a human being on the radio (although Cranston often did). In print, he slaughtered hordes of gangsters with a pair of .45 automatics - and carried another two pair hidden in his cloak for

backup. The serial Shadow had one in the early chapters, but soon switched to a revolver with no explanation. (The Spider also abandoned his automatics midway through THE SPIDER'S WEB).

The radio stories usually climaxed with the villain, about to carry out his plot, suddenly hearing the laugh of the invisible Shadow. On the screen, this made no sense at all. Rather than covering the heavies, he simply stood there in plain sight and laughed. Naturally, they started swinging.

Lamont Cranston was a disguise used by The Shadow in the pulps (although a real Cranston existed). In the serial, The Shadow was a disguise used by Cranston. However, as he was a criminologist openly opposing The Black Tiger, and The

Shadow was hunted by the police as a criminal believed to be the Tiger, use of the disguise defied logic. The Shadow was repeatedly forced to flee from the police when, as Cranston, he could have received their aid in his battle against the Tiger henchmen. (He escaped with little trouble, though, as the police, led by Weston and Cardona, were no more effective than in the radio or magazine stories.) The Shadow, as in both media, was able to terrify heavies into talking, but, aside from this, the identity often seemed to be used only to justify the title of the serial or the individual episodes.

The Cobalt Club appeared, but only as the meeting place for a committee of citizens who battled The Black Tiger. They had to be the least effective such group ever formed, as they seemed to do no more than provide him with victims. He repeatedly penetrated their chamber to threaten them (via records played by Jack Ingram), murder members, and even turn the room into a death trap with doors and windows sealed by sliding metal panels. This gas attack, followed by discovery of an oxygen inhaler used by the master criminal, was a direct lift from THE FIGHTING DEVIL DOGS. Other lifts included aerial sequences in which The Black Falcon's plane appeared without explanation in stock from FLYING G-MEN, and a car wreck in chapter thirteen taken from THE SECRET OF TREASURE ISLAND.

Cliffhangers were often repetitious, usually featuring an explosion and debris crashing down on The Shadow, only to have him dig himself out, unhurt, the following week. The "Be sure to see..." previews were irritatingly complete, usually showing virtually all the action of the next chapter.

There was more than enough plot to justify the

action. Victor Jory was perfectly cast as The Shadow of either radio or the pulps. Some of the night scenes came close to matching the "living shadow" of the magazines, but he was simply a man in a coat and mask in the daylight. Perhaps only really good animation could produce a Shadow like the one described by Maxwell Grant.

Columbia never failed to include moments of unintended comedy, and they were certainly present here. A personal favorite came at the garage hideout when The Black Tiger, that one time only, ordered Flint to have his men don masks for their meeting. Cranston overpowered an arriving gangster, put on his mask, and sat in on it. Discovered, he fought the entire group, smashed up the garage, and dove out a window to escape unharmed. The Tiger gave new orders, ending with the instruction: "From now on, no more masks!"

The economic life of the city is threatened by a well organized criminal body headed by a mysterious figure known as THE BLACK TIGER, whose mad ambition is to acquire supremem financial power. Industrial leaders prevail upon Lamont Cranston, noted scientist and criminologist, to combat this menace. Cranston frequently works in disguise as THE SHADOW, a character of his own creation who is the feared enemy of the uderworld, but the police have come to believe that THE SHADOW and THE BLACK TIGER are one and the same person.

Chapter One: The Doomed City

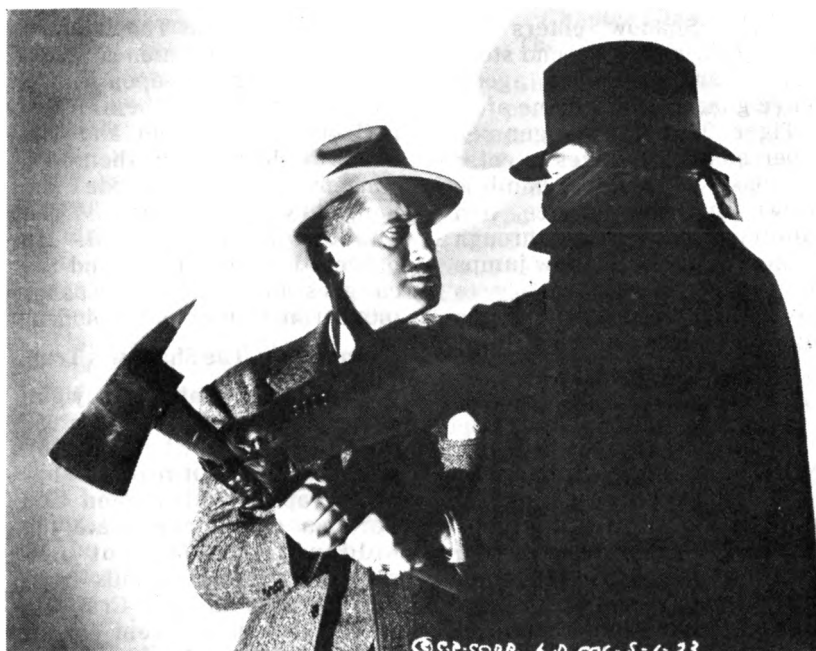
Midnight: A policeman patrolling the waterfront district sees Flint and Adams enter the grounds of a shipyard. Stalking them, he is spotted and overpowered. Then, the dark figure of The Shadow appears on a rooftop. He jumps on the

gunmen and knocks out Adams as Flint escapes. He uses a police call box to contact headquarters.

In court, Flint and other gunmen are waiting when the captured heavy is brought in. He carries the disc of The Black Tiger, and the judge threatens him with a life sentence unless he talks. The man is about to tell all he knows when The Shadow appears in the skylight. A heavy cuts the lights, and the others gun down the prisoner. The Shadow chases them from the room, pursued in turn by police. Momentarily out of sight, he changes to the disguise of a Chinaman and doubles back, reaching a waiting taxi. Harry Vincent drives him to the Oriental Bazaar, where Wu Young, another assistant, operates controls that open a rear wall like a garage door to admit the vehicle. Vicent and Wu watch him remove his disguise to appear as Lamont Cranston, and he explains that as Lin Chang he has access to the secrets of the underworld. The third identity, The Shadow, a hunted criminal, is necessary because there are men on the police force he cannot trust. Wu Young examines the captured Tiger disc and recalls a Chinese legend of The Black Tiger: It is the sign of a time of evil, violence, and destruction.

Elsewhere, an elaborate electronic and radio setup comes to life. An unknown person walks into a beam of light and vanishes, then enters the room as the beam moves slowly inside. Invisible, he addresses the men assembled there, his voice seeming to emanate from a black tiger head. He orders them to begin destruction that will build his power...

Buildings are burned and blasted! A plane crashed to earth! Trains crash head-on! Helpless, Police commissioner Weston and Inspector Cardona decide to consult Lamont Cranston. Margot Lane and Stanford Marshall are in Cranston's lab in the Cranston Research Building, where Marshall announces perfection of his new explosive: the most concentrated, yet the safest ever invented. The police arrive with their one clue, a pair of overalls found at the scene of the



The Shadow stops Flint as he smashes a lock to switch a freight train to collide with the Express!



Lamont and Margo hear The Black Tiger order his men to strike at another industry.



Raid on the Oriental Bazaar.

train wreck. Cranston builds a description of a suspect, a waterfront character, from clues found in the outfit, and learns that a Tiger disc was found in the pocket. The suspect eludes the police, but The Shadow traces him to a hotel room and captures him. Returning to the lab as Cranston, he encounters Tiger men who have seized Marshall's explosive. He fights them, but they escape with the formula.

At the Cobalt Club, a committee of citizens question Weston and Cranston about their inability to deal with the Tiger attacks. These include Marshall; airline owner Albert Hill; Steven Prescott, a railroad man; newspaper publisher Frank Milford; and Kent, who owns important radio stations. Cranston feels that the attacks are an attempt to seize power. A tiger head is delivered to the supposedly secret meeting, and a recording threatens them with the fury of The Black Tiger. Later, Cranston has Weston release Williams, the wrecker captured by The Shadow, on the long chance that he may lead them to the Tiger gang.

Cranston, as Lin Chang, and Vincent trail their man to an apartment house, and Vincent calls for a police raid on the building. "Lin Chang" warns Williams, and is taken along as the Tiger men escape to another hideout. He learns of an attack planned on a Kent radio station that night. Nitro bulbs prepared from Marshall's formula are to be put into the equipment demonstrated at a television exhibit there. Chang is left behind in the custody of a Tiger henchman, but Vincent arrives and slugs him. They race for the radio building.

An inside man has helped the Tiger men plant their explosives. The public is already in the showroom, and the controls are set to explode the bulbs in three minutes. The Shadow appears, shouting to the audience to leave! The Tiger men jump him, then run out after knocking him unconscious. The bulbs explode! Debris crashes down on The Shadow!

Chapter Two: The Shadow Attacks

The Shadow revives and pulls himself out of the wreckage and

escapes the arriving police. At the Tiger hideout, he is tied up by Vincent and convinces the returning gangsters that he and his guard were knocked out by The Shadow. Later, he follows Williams to the Tiger headquarters in the A-1 Garage. He knocks out an arriving gunman and dons his mask to get into the meeting, but is exposed when the man revives and forced his way out. The Black Tiger orders his men to attack Cranston's laboratory, and Flint is almost electrocuted when he goes too close to the screen of electrical power that protects the Tiger's desk.

Cranston and Vincent reach the lab, where Margot has smashed bottles of poison gas to stop the Tiger men. They drive them out after a fight. Vincent is sent after Taylor, the man suspected of making the nitro bulbs. A wire-photo of a Tiger suspect is coming in at the Metropolitan Telephone Company building, and Weston and Cardona go to inspect it. Joseph Rand, head of the company, finds a message from The Black Tiger on his dictaphone, telling him that, because he has refused offers for his corporations, one will be destroyed that night. He calls Cranston. Vincent has captured Taylor and learned of an attack on the main telephone plant. When Weston and Cardona enter the company offices, they are locked in. A truck loaded with gasoline drums is brought onto the grounds. The canvas cover is soaked in gas and ignited, and a gunman drives the truck at the main building. The Shadow appears! He struggles with the driver, who jumps clear. The blazing truck swerves into a storage building. It explodes!

Chapter Three: The Shadow's Peril

The Shadow jumps clear after steering the truck away from its target. The gangsters flee as Weston and Cardona shoot out the lock, and arriving police chase The Shadow. The returning heavies capture Vincent and free his prisoner. Cranston and Margot arrive in time to see and follow them, but are stopped when a tire is shot out. Later, The Black Tiger electrocutes Taylor for talking.

Vincent is forced to phone Cranston to lead him into a trap, but he includes a code warning

and The Shadow enters the building through a second story window and frees his agent. Police guard Rand's home after a Tiger Threat, but gunmen impersonate detectives to enter the house. A chemical bomb is thrown into the furnace, and flammable gas spreads through the building. The Shadow jumps the gangsters as they try to leave. He is unconscious as the building burns around him!

Chapter Four: In the Tiger's Lair

The Shadow revives and runs from the flaming building as Rand and the police get out by another door. He captures Russell, a Tiger henchman, and learns of a meeting in Chapman Park. The heavies jump him, but discover that they have captured Russell in the cloak and mask. The Shadow escapes in a Tiger car, and, chased, releases a cloud of tear gas to stop his pursuers. He finds a special radio in the car, duplicates it, then, as Lin Chang, returns the car and radio to the Tiger gang.

The Black Tiger threatens Kent, and the man drops dead at the Cobalt Club. Cranston discovers that he was killed by a poison dart concealed in his cigar lighter. The Tiger suspects that The Shadow may be using his secret radio wave length, and sends a false message to trap him. Cranston and Vincent follow gangsters to a "meeting" in a country house, and The Shadow enters the building - to drop through a trap door into a death chamber. The Tiger's voice taunts him, and intense vibrations shake the room. The ceiling and walls crash down on the helpless Shadow!

Chapter Five: Danger Above

The Shadow pulls himself clear and climb out over the wreckage. Flint and the others attack him, but he dives out a window and escapes. The Tiger announces that Hill's Safeway Airlines will be his next target, and an unknown power sends the great airliners crashing to earth. The Shadow takes off to search and photograph the area of the crashes. A Tiger plane attacks him with a ray gun, and he crashes. Tiger henchmen reach the wreck to find The Shadow - and the photographs - gone. The Tiger orders them to prepare a trap at the airfield. Cranston spots a camouflaged runway in

the photos, and, as The Shadow, goes there. Tiger men ambush him with the ray weapon, but he escapes and circles them. They pull out, and Vincent and The Shadow chase after them. As Vincent pulls alongside the gangsters' convertible, The Shadow jumps aboard. He battles the Tiger men, and the car goes out of control. It crashes into a transformer and explodes!

Chapter Six: The Shadow's Trap

The Shadow grabs the ray gun and jumps clear before the car crashes. Lamont Cranston shows the committee his photographs, and Weston and Cardona go to investigate the hidden field. Margot has recorded strange sounds from the Tiger radio, and Cranston plays them at different speeds and in reverse until the voice of The Black Tiger is heard ordering the destruction of the field to stop the investigation. He, or an accomplice, is obviously a member of the committee. Cranston sends Margot to check ownership of the field, then, as The Shadow, goes there. Tiger men lock Weston and Cardona in a hanger and detonate the electronic equipment there by remote control. The Shadow cuts their power and drives them off, then releases the officers. They blame him for the attack.

Margot discovers the land is owned by newspaperman Frank Milford and goes to his home. There, Flint, impersonating a servant, captures her. She conceals a note in a dropped glove. Cranston reads her message at his lab, and The Shadow enters Milford's house. He find the note and learns that she has been taken to the Atlas Warehouse. Following a tip, Weston and Cardona arrive and see The Shadow leave. They find the dead body of Frank Milford. At the warehouse, Margot breaks away from Flint and falls to the bottom of an elevator shaft. Angered, he sends the car down at the helpless girl!

Chapter Seven: Where Horror Waits

Margot revives and climbs out of the shaft before the elevator reaches her. The Shadow arrives, fights the gangsters, and takes her out a window. Prescott and Marshall, headed for the Cobalt Club, discover that they are prisoners in a car driven by Williams. The Tiger warns

other members that he will have Cranston within the hour. Tiger men capture Vincent. Cranston returns and sees his car, but the laboratory is empty. He arms himself with gas spray guns. A heavy in Vincent's clothes is in the car now, and others close in to kidnap Cranston. He knocks them out with the gas and escapes.

Prescott, Marshall, and Vincent are prisoners in the warehouse, and the Tiger orders it destroyed because The Shadow knows of it. Barrels of chemicals are prepared to blow the place up. The Shadow arrives and frees Vincent, then sends him to release the others while he draws off the Tiger men. The chase ends in the basement, where the drums are punctured in the gunfight. His gun is empty. The Shadow battles his enemies in a fist fight that sends a lantern crashing to the floor. He is knocked out as the fluid reaches the flame and explodes. The building crashes down on The Shadow!

Chapter Eight: The Shadow Rides the Rails

The Shadow extricates himself from the wreckage and escapes, chased by the gunmen. He eludes them by entering the trick door at the Oriental Bazaar, and hears Williams use the bazaar phone to report in and arrange to attend a meeting at the Ship's Cafe the following night. At the Cobalt Club, Prescott demonstrates a radio-telephone designed to keep him in constant contact with his trains. The signal fades. A moment later, The Black Tiger speaks, promising that the train will be destroyed that night.

The Shadow goes to the Ship's Cafe, climbs a drainpipe to the second floor, and hides a dictograph in the meeting room. A guard surprises him, but he knocks the man out and shoves him into the closet. From another room, he hears the Tiger order his men to overpower the crew at Parker's Junction and send a freight onto the line to collide with the passenger train. The guard revives in the closet, and the others find the dictograph. The Shadow fights his way out and drives to the station, where he battles Flint at the switch. He turns the switch, but is knocked out and falls across the tracks. The train rushes over him.

Chapter Nine: The Devil in White

The Shadow rolls clear at the last possible moment. When Turner, another committee member, leaves the club with Cranston, their car is forced into a crackup. Tiger men pull Turner and Vincent out, then leave as the car catches fire. Cranston gets out just before it explodes. He has heard Flint mention Dr. Grant's sanatorium, and sends Margot there. He cases the place as a telephone repairman and spots Vincent, then has to slug an orderly and get out. Margot is hired as

Chapter Ten: The Underground Trap

The Shadow fights clear of the gunmen and shoots out the lock of the X-Ray room to free the prisoners before the ray reaches them, then holds off the Tiger men as they escape out a window and follows. Later, Russell, impersonating a reporter, asks Turner to come in for an interview. Cranston is suspicious and keeps the appointment disguised as Turner. The Tiger men wreck his car with a grenade, but Vincent pulls him from the wreckage and they follow the gangsters. At a new hideout, Cranston overhears reference to a new job whose details will be given by "the one-eyed man of Anchor Street." He is discovered, but is able to fight his way out when The Shadow (Vincent) appear. Lin Chang locates the one-eyed man (a radio dealer who sells sets with a tuning eye) and sees a Tiger henchman leaving his shop. The man tries to destroy a record he is carrying, but Vincent saves it. Played, it gives orders for an attack on Turner's bank. The Tiger gang has tunneled into the bank from a nearby basement, and they are burning into the vault. The Shadow arrives to battle them, and their torch falls, burning into a tank of acetylene. The Shadow is knocked out as the tank explodes. The tunnel caves in on him!

Chapter Eleven Chinatown Night

The Shadow digs his way out and escapes through a manhole. Police chase his car, but find only Lin Chang when they stop it. Later, Williams persuades Chang to let The Black Tiger use his bazaar - as a trap for The Shadow! Turner is abducted and tied up in the shop in front of a trap gun set to fire when anyone opens the door. If The Shadow intervenes again, he will cause Turner's death - and the police have been alerted. To be sure, Williams calls Cranston and the others at the Cobalt Club, telling them where Turner is held. The Shadow enters through the secret door, discharges the gun harmlessly, and escapes over the roof as police arrive. Cranston announces perfection of a device to nullify the Black Tiger's death ray, and the Tiger

CAST & CREDITS

Lamont Cranston	Victor Jory
The Shadow	Victor Jory
Lin Chang	Victor Jory
Margot Lane	Veda Ann Borg
Harry Vincent	Roger Moore
Turner	J. Paul Jones
Stanford Marshall	Robert Fiske
Flint	Jack Ingram
Roberts	Charles Hamilton
Hill	Gordon Hart
Inspector Joe Cardona	Edward Piel, Sr.
Commissioner Ralph Weston	
	Frank LaRue
Williams	Eddie Featherston
Russell	Charles King
with Kit Guard, Constantine Romanoff, Lew Sergeant, Lloyd Ingraham, Charles Sullivan, George DeNormand, and Joe Caits.	

Screenplay by Joseph Poland, Ned Dandy, and Joseph O'Donnell, based upon stories in THE SHADOW magazine.

Director	James W. Horne
Photography	James S. Brown
Film Editor	Dwight Caldwell
Music	Lee Zahler
Producer	Larry Darmour
Assistant Director	Carl Hiecke
Sound	Tom Lambert

"Nurse Canfield." Flint recognizes her and, with Grant, watches her contact Vincent and Turner. The Shadow climbs a fire escape into the building. At the Tiger's orders, Margot, Turner, and Vincent are taken to the "special room." There, they are chained in front of an X-Ray machine adjusted to project a deadly beam. The Shadow battles Grant's men outside, as the ray burns through the wall beside Margot and the others, moving inexorably toward them!

sends men to blow Hill's safe and get the plans. They set a charge and move the detonator into the next room. The Shadow comes in and stands by the safe. They blast it open!

Chapter Twelve: Murder by Remote Control

The gunmen return to get the plans and see The Shadow unconscious on the floor, but grab the papers and run as the police arrive. Harvey, carrying the envelope, is captured, but Weston takes it to the Cobalt Club where an unknown hand cuts the lights. The plans are dropped to a waiting Tiger man.

Cranston has Lin Chang put into Harvey's cell, and the gangster, learning that Chang will be released, gives him a message to take to Williams at the Front Street Garage. There, he jumps into Williams' departing truck and hears plans to stop a van delivering the nullifier. They force the radio company truck off the road and the heavies take over, installing nitro bulbs in the machine. Cranston has been locked in their truck and cannot interfere. Vincent releases him, and they race to the airport where equipment has already been set up. Hill is about to try to land a robot plane by remote control, protected by the nullifier, when the Tiger telephones a warning. The Shadow bursts into the radio room as the machine warms up, shouting to the group to leave. He turns to the nullifier as they rush out. It explodes!

Chapter Thirteen: Wheels of Death

The Shadow pulls himself out of the smashed equipment and gets out a window. Pursued by Weston and Cardona, he is forced to remove his disguise and double back to the radio room as Cranston - only to be given the job of testing the captured costume for clues to the identity of The Shadow! The Tiger realizes that Cranston and Weston must know him to be a committee member, and he had a radio dictograph planted in the Cobalt Club so his men can follow events there without his contacting them. They hear Cranston tell of hearing their broadcasts on the copied radio, and describe a new invention intended to trace the signals to the point of origin. They -

immediately attack the lab, seizing the device after a battle with Vincent and Margot. Cranston returns to explain that it was a trick to plant a radio transmitter with the Tiger gang.

They hear the Tiger send his men to a warehouse at 233 Front Street, and Cranston goes there. Flint spots the transmitter in the false locator, and prepares a trap. Cranston arrives and fights a gunman, then is forced to flee as the others close in. He has overheard plans to destroy a power line, and The Black Tiger orders Flint to prevent him from interfering. A truck is placed along his route, and chases after him when he appears. The car is forced off the road. It strikes a boulder and overturns!

Chapter Fourteen: The Sealed Room

Cranston and Vincent pull themselves from the wreckage and radio the police, but are unable to prevent the destruction of the power line. Later, Cranston tells the committee members that he has an invention that will make the nitro bulbs useless. As the Tiger seems to hear everything said in the Cobalt Club, he hands each of them a card bearing the address where he is working on the device. It is a trick; every card has a different address. Each is covered, and Cranston and Vincent wait at the Arcade Building - the location he gave the man he suspects of being the Tiger. Flint appears and is quickly captured, but other Tiger men rush in and rescue him in a fight that sees Cranston wounded on the wrist. He had seen Flint at the Ship's Cafe, and Lin Chang goes there. He spots Flint and trails him to an apartment house.

The Shadow climbs a drainpipe and enters the place through an upper story window. Flint reports to the Tiger by radio, and The Shadow hears him state that the committee will be wiped out that night at an emergency meeting. He recaptures Flint, but, as he begins to talk, the gunman sees the wound and realizes that Lamont Cranston is The Shadow. He jumps him, and is killed as they struggle for a gun. Other heavies appear, and The Shadow escapes under fire and heads for the Cobalt Club. The other members are already there. Suddenly, they discover that the

door is locked and see steel panels slide down to seal the windows. The recorded voice of The Black Tiger taunts them from the dictograph. Poison gas pours into the room from the ventilators, and, in spite of their struggles, the men collapse to the floor. Cranston arrives, shoots out the lock, and runs into the room. The gas explodes!

Chapter Fifteen: The Shadow's Net Closes

Cranston is unhurt. While helping the others to leave the room, he finds an oxygen inhaler on the floor. It bears fingerprints, and Weston, against Cranston's objections, orders Turner, Prescott, Rand Marshall, and Hill brought in. Each of them, however, has disappeared after leaving the Cobalt Club. The five men are seen in a cell, prisoners of The Black Tiger. A tiger head is mounted on the wall, and, from it, recorded again, The Tiger tells them that they are to be taken out, one at a time, and killed. His men enter the cell and take Prescott. One by one, the others are forced to follow.

Cranston has seen Flint and other Tiger men leave the Arcade Garage, and he obtains plans of the building which show a larger area than his measurements can account for. As The Shadow, he drives into the place - and deliberately rams his car into the back wall! He crashes through into the Tiger's headquarters! Shooting his way through the gunmen, The Shadow enters the chamber of The Black Tiger. The invisible Tiger laughs at him, and he fires at the sound without effect. Then, he aims his last shots at the ray projector. The beam dies out - and Stanford Marshall stands before him! The Shadow's gun is empty, but he tells Marshall he has sent Weston his name and all the evidence he has collected against him. The Tiger demands that he unmask, and he does so - then hurls his cloak into Marshall's face. They fight, and Cranston goes down. The Tiger reaches back to his desk - and dies in a burst of electricity! He has touched the power field that protected him. Cranston discovers that he wore a bullet-proof vest which protected him from the shots - but killed him when he contacted the field of electricity. Vincent has finished

off the gangsters outside, and The Shadow calls Weston. The other committee members are freed by the police. Cranston - and The Shadow - are ready for a long, long vacation...but neither Margot or Vincent are ready to believe him.

The End



THE SECRET CODE

COMING IN SERIAL WORLD



**DRAWING BY
GARY L. DALTON**

"DID YOU KNOW THAT" BY LAWRENCE ADAMS

1. Did you know that Rocky, the father of television's Rockford ("The Rockford Files"), appeared in 10 serials. Rocky, of course, is played by Noah Beery, Jr. His father, Noah Beery, Sr., appeared in 5 serials.

Playing in roles on opposite sides of the law, both father and son had prominent roles in "Fighting with Kit Carson" (1933) and "Overland Mail" (1942). In the 1933 Mascot chapterplay the younger Noah Beery played Nakomas, sidekick of Kit Carson (Johnny Mack Brown); his father was the crafty Mr. Kraft. In the 1942 Universal chapterplay he was the cunning Frank Chadwick..

Noah Beery, Sr., one of the greatest character actors of all time, passed away in 1946. In 1977 Noah Beery, Jr. was nominated for an Emmy for his performance in "The Rockford Files".

2. Rex Bell appeared in only one serial. In 1931 he was featured in Universal's "Battling with Buffalo Bill" starring Tom Tyler. Rex Bell starred in over 50 motion pictures.

Did you know that he was also a charter member of the National Cowboy Hall of Fame, a twice elected lieutenant governor of Nevada, and the husband of Clara Bow. Rex Bell died on July 4, 1962 while campaigning for the highest office in the State of Nevada. Clara Bow Bell was laid to rest three years later.

3. Rin Tin Tin starred in two sound serials. Did you know that George Brent was once his co-star. In 1931 George Brent co-starred with Rinty in the Mascot production, "The Lightning Warrior". It was one of the first films for the suave but dashing Mr. Brent. It was the last film for the most courageous canine ever to be captured on celluloid. Rin Tin Tin died on August 10, 1932.

This Issue's **Take A Guess**

Here's one for you rabid Buster Crabbe fans. In 1933 Buster Crabbe starred in the Principal serial, "Tarzan the Fearless". That same year Mr. Crabbe was cast as the uncle of Shirley Temple in a Paramount feature. What was the name of the film? Take a guess. (Answer will appear in the next issue of Serial World.)

Answer to the Last Issue's **Take A Guess**: Jennifer Holt, daughter of Jack Holt and sister of Tim Holt, appeared in two serials, "Adventures of the Flying Cadets" (Universal, 1943) and "Hop Harrigan" (Columbia, 1946).



THE SECRET OF A TREASURE ISLAND

STRANGE AND STIRRING
ADVENTURE, THRILLS!

THE PHANTOM DUEL

with Don TERRY * Gwen GAZE * Grant WITHERS
Hobart BOSWORTH * William FARNUM

Story by L. Ron Hubbard * Screenplay by George Rosener, Elmer Clifton, George Merrick
Supervised by GEORGE M. MERRICK * Directed by ELMER CLIFTON
Produced by ADVENTURE SERIALS Inc.

A COLUMBIA PICTURE

CHAPTER

...3...





Chapter 1 "AMERICA BEWARE"

SPY SMASHER

BY ERIC HOFFMAN

SPY SMASHER
by Eric Hoffman

Searchlight beams sweep a night shrouded city skyline, cutting through the darkness. Suddenly, the morse code symbol for the letter V appears along the bottom of the picture, its presence heralded by the familiar four note introduction of Beethoven's Fifth Symphony. As the light beams merged to form the letter itself, the scene would freeze and the title SPY SMASHER appeared...

That is how movie audiences were introduced to Republic Pictures' first serial for 1942. It would be the first of a three serial output with a unique qualification: all three chapter-plays would either be connected with or be adapted from popular comic strips. The oddball member, PERILS OF NYOKA, would provide the basis for a popular comic strip character that would last through the 40s and into the early 50s.

Spy Smasher saw the light of day as a comic strip hero in the first issue of Fawcett Publications' new comic book WHIZ COMICS. He was not the star, by any means. That status was reserved for the company's super-hero Captain Marvel, who was to make his own serial impact the following year for Republic.

Spy Smasher's appearance as a Republic serial was a result of the incredible success of the Marvel chapter-play. Universal Pictures, noting the success of the Fawcett super-hero, had made offers to Fawcett for the motion picture rights to two of their other comic strip good-guys, namely Spy Smasher and Bulletman (the Flying Detective), and individual who was able to soar through the air with the aid of his bullet-shaped helmet (which, if I recall correctly, was able to cause anti-gravity...however, the memory grows dim with time). Republic, however, was apprised of the bid

by someone from Fawcett (according to the book VALLEY OF THE CLIFFHANGERS) and as a result (with an added assist from the solid financial success of Captain Marvel's chapter-play) Republic made a deal with Fawcett for the two characters. But the Bulletman character was discarded when Detective Comics (later National Comics) began its lawsuit against Fawcett in what was to become the classic Superman vs. Captain Marvel legal battle. Intimations were made that some of Bulletman's flying abilities infringed on the attributes of the Man of Steel and Republic, not desiring to become embroiled in any costly litigation, decided to stick with Spy Smasher. It turned out to be a happy choice.

Spy Smasher was a character uniquely suitable for his time. It was a period when America was casting anxious eyes across the Atlantic as Hitler and his hordes wreaked their hellish brand of

havoc upon Europe and was attempting to bring England to its knees. The one-man commando force was almost a wish—fulfillment—embodiment for readers who were itching to get into the action to help crush the Nazis.

As stated before, the character of Spy Smasher made its debut in WHIZ COMICS #1. For the first few issues, he remained a mystery man, but was eventually revealed to be Alan Armstrong, another in that honorable line of do-gooders who hid their true natures behind the camouflage of wealth and indolence. To everyone around him, he was a pleasure-loving Virginia socialite. Only Eve Corby, his fiance, was aware of his identity. More on Eve later.

Spy Smasher proved to be a hit with the readers of the Fawcett magazine. His almost swash-buckler forays against the Nazis pleased everyone...except those fifth columnists he helped bring to justice or do in with his motto "Death To Spies In America!". He, like his other war-fighters, was almost a symbol of resistance not only to countries that were suffering under the enemy, but also to his native land where enemy agents and quisling were trying to cause destruction from within.

For his early appearances, Spy Smasher's main foe was a mysterious Axis spy master known as the Mask, whose face was hidden behind, naturally, a feature-concealing accoutrement. But by the time issue #15 of WHIZ COMICS appeared, something happened that resulted in one of the fondly remembered adventures of the comics' "Golden Age", the multi-episode battle between Spy Smasher and Captain Marvel. Captured by the Mask, Spy Smasher is subjected to a brain distortion machine that transforms him into an evil fiend. Even more evil than the Mask, whom he kills (exit one master villain). He then proceeds to wreak havoc with law and order and do harm to the defense effort. Only one man can match wits with him...Captain Marvel. Needless to say, Spy Smasher was eventually captured and restored to his right mind by the Big Red Cheese...just in time to appear in his own comic book in June of 1941 (which ran 11 issues, ending in February, 1943).

Spy Smasher also appeared in America's Greatest Comics (issues 1-6 and 8) and was the hero of a dime action book put out by Fawcett entitled SPY SMASHER & THE RED DEATH. Reprints of his stories appeared in such Fawcett "specials" as XMAS COMICS, GIFT COMICS and HOLIDAY COMICS, as well as a 1 issue special, ALL HERO COMICS (1943).

With the man who smashed spies added to their roster of potential film heroes, Republic set screenwriters Ronald Davidson, Norman S. Hall, William Lively, Joseph O'Donnell and Joseph Poland to their typewriters to come up with a 12 episodes adventure. What emerged was one of the studio's best war-time action/comics adapted adventures, just right for the period when the studio's serials were emphasizing the action and trimming down plot elements. In short, the serial version of SPY SMASHER was...lively...to say the least.

Casting for the adventure resulting in excellent choices. Foremost was the role of Spy Smasher/Alan Armstrong himself. Kane Richmond, who had already beaten the heavies in THE LOST CITY and ADVENTURES OF REX AND RINTY, as well as appearing in dozens of features, was a perfect selection. But his was not to be an ordinary assignment. For Republic's writers had come up with a new wrinkle to the Spy Smasher mythos. They were going to give Alan Armstrong a brother, (as well as changing Alan's background. Alan's brother was to be named Jack (which must have evoked a lot of "All-American Boy" jokes around the studio). Not only that, he was to be an identical twin to his patriotic sibling! As for Alan himself, no longer was he the Virginia Socialite. Instead, he was to become a foreign correspondent believed killed while covering an overseas assignment for a news service (a ploy concocted by himself). Thanks to some excellent split-screen work, plus a goodly amount of standing-in by James Dale (who would be the secondary hero in the later FEDERAL AGENTS VS. UNDERWORLD INC.) whenever there were dialogue scenes involving the two brothers, Kane Richmond's double role

emerged as a unique and credible screen portrayal with Richmond managing to make each of the brothers an individual character.

Marguerite Chapman was attractive as Eve Corby and had a bit more than usual to do than the average serial heroine. Naturally, since she was a Republic heroine, she was often the center of a plot by the 5th columnists to lure Spy Smasher to his death. Like Spy Smasher, her character had been changed for greater effect. Instead of being trothed to Alan/Spy Smasher, she was Jack's fiance...and totally unaware of Alan's true identity. In fact, she soon began to think that Jack was Spy Smasher. Episode 11 and 12 changed that train of thought in one of the serial's most bizarre cliff-hangers and solutions.

That reliable actor, Sam Flint, long a familiar face in countless serials and features, was an appropriate authority figure as Admiral Corby, ready to take off on a raid on an enemy stronghold at the drop of a hat.

As Spy Smasher's nemesis, the Mask, Hans Schumm, a sinister-looking actor who would specialize in a series of roles as brutal, mean, nasty...well, you get the idea...German agents, soldiers or Gestapo officers, was a villain you could really hate. Unlike his pen-and-ink counterpart, Schumm did not perpetually hide his features behind a mask, but would carry on an on-again, off-again useage of the facial covering, popping up for several episodes in civilian clothing to give face-to-face orders to his men...or snarl threats to those he wanted to intimidate.

As this was a serial with an "enemies within" plot at its heart, Republic had to come up with a solid cast for its band of quislings. Tristram Coffin was Drake, hiding his traitorous activities behind the guise of a glib reporter for Trans-Ocean Television, which served as an excellent cover for the gang's activities...and a great plot gimmick for inter-gang communications (television received would pop up anywhere...even inside a specially rigged crate!). As his chief strong-arm men, Paul Bryar and Tom London were perfect as Lawlor and Crane, while John James was Coffin's

assistant, Steve.

As usual, the back-up cast of players, bit actors and stunters was tops. Franco Corsaro lasted only 3 episodes as Pierre Durand, a French officer aiding Spy Smasher in occupied French territories. Hans Von Morhardt popped up sporadically as Capt. Gerhardt commander of the U-Boat used by the Mask as his sea-going headquarters. Henry Zinda lasted for only one episode (actually only the first third of ep. 1!) as Lazar, a crafty Gestapo man, who helped to introduce the audience to Spy Smasher's twin brother. Crane Whitley was a Nazi Scientist who popped up in ep. 4, commandeering one of the serial's most memorable gimmicks, the Bat Plane. Other familiar faces who aided the proceedings were Robert Wilkie (as a good guy!), Charleton Young, Martin Garralaga, George Lewis, Yakima Canutt, Tom Steele, William Forrest, Kenneth Terrell and a host of others added to the fun.

William Witney soloed for the first time as a serial director, ending his 17-serial association with colleague John English. The result was a virtuoso display of his action-directing skills. Witney kept things moving at a breakneck pace, with the various fights and chases blending in neatly with the story's momentum.

Mort Glickman received credit for SPY SMASHER's music score, which, as always, was the result of work by several composers at the studio. Some of the themes would reoccur in future serials (especially the main fight music which would be used in a slightly faster, re-orchestrated version in THE CRIMSON GHOST).

As always, Republic's visual work was superb, with the second-unit crew keeping pace with the rapid-fire goings on. But at its heart, SPY SMASHER's biggest virtues were the (as always) dazzling stunt-work by the studio's resident daredevils and the special effects and miniatures of Howard (and Theodore) Lydecker.

In the realm of stunt work, Dave Sharpe and Carey Loftin contributed some magnificent motorcycle work (some of those skid stops...ouch!) in Spy Smasher's outfit, while Sharpe would also double in brass for the hero's brother (along with Bud

Wolfe and John Daheim). The fights were, as always, thrilling, with Sharpe's special brand of jumping around keeping you on the edge of your seats. One particular battle, at the end of chapter 6, found things getting a little confusing. With the help of skillful editing, audiences found Sharpe doubling for both Spy Smasher and Jack in one of the film's most thrilling brawls.

In the realm of special effects, the Lydecker work was unsurpassed. The miniatures, explosions and other visual marvels were awe-inspiring, with their destruction a certainty. One particular miniature dommed to destruction (naturally) was the water-tower that figured in the climax of chapter 7, while the serial's most unique device only lasted for one episode. That was the Bat Plane, a bizarre serial craft used by the enemy. Reportedly modeled somewhat after the "Gyrosb" used by Spy Smasher in the comic strip, the Bat Plane was a formidable device being able not only to fly in the normal sense, but possessed of the ability to rise and descend vertically, as well! Its use on a raid at a warehouse, plus its vital role in the cliff-hanger of episode 4 made you wish that it had been around longer. So effective was the strange aircraft, that it revived in a different form two serials later in KING OF HTE MOUNTIES. Minus the propeller, the strange plane, redubbed "The Falcon", was used by the Axis powers to wreak havoc in Canada. The full-scale mockup and stock footage of the craft from MOUNTIES was used in the 1950s Republic serial FLYING DISC MAN FROM MARS (a Martian originated aircraft with the Rising Sun on its tail?!).

The miniature work on the Bat Plane was one of the triumphs created by the Lydecker shop, with a 30" wing span. It is interesting to note that it has been rumored that after the appearance of the strange plane in the serial, the Spy Smasher strip has a slightly revamped version of the Gyrosb that had more than a passing resemblance to the aircraft in the film.

Republic, according to the book VALLEY OF THE CLIFFHANGERS, had a very interesting idea for a prologue to the serial's opening episode.

They had planned a sequence featuring the country's chief G-Man, J. Edgar Hoover, talking to the audience, warning them of enemy activity within the country. It was an appropriately patriotic/preparedness device and would have added a special timeliness to the cliff-hanger. But the attack on Pearl Harbor and the country's entrance into the war made it impossible to revamp the shooting schedule or change things about in time. Evidently, the idea of warning Americans to be prepared in case of such an eventuality was now considered obsolete. In any case, the idea was dropped. But it would have been a unique touch to this serial.

For some time, SPY SMASHER was considered to be lost, believed by many to be one of the residual side-effects of Fawcett Publication's loss to National Comics in the classic legal battle. But in 1966, serial fans were startled by the release by NTA of a feature version of the adventure, retitled (appropriately) SPY SMASHER RETURNS, as part of its package of 26 serial featurizations entitled CENTURY 66. It was one of the best featurizations of the very uneven package, giving the viewer a chance to either relive some of the excitement of the serial or become acquainted with the exploits of the war-time hero. The serial itself has now resurfaced from time to time at conventions, giving fans a chance to view the entire 12 episodes with its rapid-fire plot and action.

But while Spy Smasher's film exploits live on, what of his pen-and-ink counterpart.

As I noted earlier, SPY SMASHER was a character perfect for the War. His evolution was linked with the conflict. His comic book existence lasted for 75 issues of WHIZ COMICS and 11 issues of his own magazine, not to mention other Fawcett books. But with the end of the war, Spy Smasher found himself without any spies to smash. His heroic uniform and war-time derring-do were put in mothballs, and Alan Armstrong adopted civilian garb to become the tamer CRIME SMASHER.



"SPY SMASHER"

With

KANE RICHMOND

Sam Flint - Marguerite Chapman

Hans Schumm - Tristram Coffin

Suggested by the character SPY SMASHER,
appearing in WHIZ COMICS magazine, copyright by
Fawcett Publications, Inc., 1940-1941-1942

WILLIAM WITNEY — Director

A REPUBLIC SERIAL
in 12 Chapters



But the magic just wasn't there and after several more appearances in WHIZ COMICS and a single issue of his own magazine, the newly-revamped Spy Smasher/Crime Smasher faded away into the limbo that had already claimed many pen-and-ink heroes whose time for retirement had come.

(Note) For a more detailed history of Spy Smasher's evolution from comic strip to serial hero, we recommend the section in the massive tome VALLEY OF THE CLIFF—HANGERS)

**NEXT ISSUE
THE COMPLETE CHAPTER
BY CHAPTER SYNOPSIS
OF
SPY SMASHER
DON'T MISS IT!**

SERIAL SHOWCASE BY JEFF WALTON (CONTINUED FROM PAGE 2)

Once again we're interested in any and all articles on serials or related to our field. If you'd like to contribute any material or art works we'll be glad to use it and give you extra copies of SERIAL WORLD in which your work appears. Send any material you may want published to: Jeff Walton, P.O. Box 345, L.A., Calif. 90064. See you all next issue.



Serial Brochures printed on heavy stock 8½ x 11 in color with stills and chapter-by-chapter synopsis of the following Republic serials:

THE PURPLE MONSTER STRIKES
KING OF THE MOUNTIES
DAREDEVILS OF THE WEST
DRUMS OF FU MANCHU
SPY SMASHER
CAPTAIN AMERICA
DAREDEVILS OF THE RED CIRCLE
ZORRO'S FIGHTING LEGION
ADVENTURES OF RED RYDER

All brochures are priced at \$4.00 each plus .50¢ for postage on each brochure ordered.

Special ADVENTURES OF CAPTAIN MARVEL brochure (rare, out of print)...\$12.00 plus .50¢ postage.

SERIAL STILLS: Victor Jory in "The Shadow", Buck Jones and Dorothy Fay in "White Eagle", Bill Elliott and Carmen Morales in "Valley of Vanishing Men", Scott Kolk and Jean Rogers in "Secret Agent X-9" and Buster Crabbe, Charles Middleton and Wheeler Oakman in "Flash Gordon's Trip to Mars". \$2.00 each or all five for \$9.00.

ADVENTURE STILLS: Johnny Weissmuller as Tarzan, Basil Rathbone as Sherlock Holmes, John Wayne, Gary Cooper, Clint Eastwood. \$2.00 each or all five for \$9.00.

NOSTALGIA ENTERPRISES
11702 Venice Blvd.
Los Angeles, Calif. 90066

SERIAL MAILBAG

Dear Editor:

Just caught up with your summer 77 issue. I must say that I agree with Eric Hoffman's comments regarding my (performance) in Capt. Video. He will be glad to know I've gone straight and am no longer acting. Today I am working as a Director in T.V. (Police Woman, etc.).

Thanks for your magazine.

Larry Stewart

P.S. Mike Fox lives about a mile from me and John Crawford just worked for me on Bionic Woman.
L.S.

* * *

Dear Editor:

I currently operate a small chain of theatres in San Diego and Orange Counties...three first run, and three Repertory Cinemas. The Repertory operation is by far the most fun (change of bill four or five times a week...foreign, rockers, classic's, something different every night or so). Well, it has now come to pass that we are adding a new wrinkle to the repertory format...THE SERIAL.

Star Wars is the most successful film of all time...\$21,000.00 bid for a second-run showing this summer in one of my theatres...and no fear of getting killed on the bid. Star Wars, for all the business that it has generated, and all the comment it has sparked, is a throwback to the basic serial format...you could easily edit the film into half a dozen "cliffhanging" chapters...the Serial, for its age, is still alive and well...at least in the memories of buffs. At any rate, I stumbled on to your publication, Serial World, at Larry Edmonds book store in Hollywood (Volume 1, No. 11, Summer of 1977), and I'm very happy to see that such a publication exists (I hope it still exists, No. 11 was the last and only issue they had).

Effective April 19, 1978 in my two Orange county theatres we will begin the presentation of two PO serials, (chapter by chapter, with a different chapter each week) FLASH GORDON CONQUERS THE UNIVERSE, and THE PHANTOM CREEPS. After 12 weeks we will switch the two between the two theatres...this policy will continue (come hell or high water) for at least a year and a half (DICK TRACY, UNDERSEA KINGDOM, GANG BUSTERS, and PHANTOM EMPIRE). The serial will be back where it belongs, on the BIG screen. Further, on May 17, 1978, the policy will begin at the Strand Theatre in San Diego. In San Diego I'm going with a major campaign to launch the Serial format.

Serials Forever

Ralph Tribbey

President-Picture Palaces Corp.

* * *

**RARE SERIAL ONE & THREE
SHEETS FOR SALE
SEND AN S.A.E. FOR LIST TO:
JEFF WALTON
P. O. BOX 64345
L.A., CALI. 90064**

FOR SALE! BACK ISSUES OF "SERIAL WORLD"

ISSUE #1



BATMAN .. \$2.00

ISSUE #2



ANTHONY
WARD INTER-
VIEW \$2.00

ISSUE #3



SUPERMAN
..... \$2.00

ISSUE #4



JACK MULHALL
INTERVIEW
..... \$1.25

ISSUE #5



FRANKIE
THOMAS .. \$1.50

ISSUE #6 SOLD OUT



SOLD OUT
DUNCAN
RENALDO

ISSUE #7



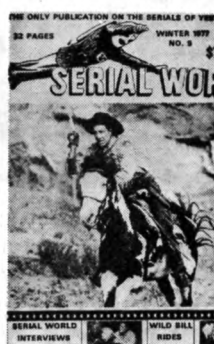
"32 PAGE IS-
SUE!" . LOUISE
CURRIE .. \$2.00

ISSUE #8



"VILLAIN OF
THE YEAR"
..... \$2.00

ISSUE #9



ADVENTURES OF
WILD BILL HICKOK
..... \$2.00

ISSUE #10



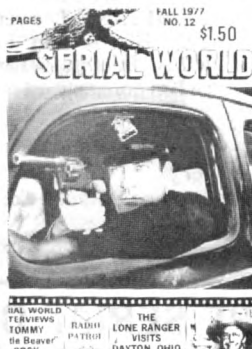
TRIS COFFIN
..... \$2.00

ISSUE #11



BLACKHAWK.....
..... \$2.00

ISSUE #12



RADIO PATROL
..... \$2.00

NOW, SERIAL FANS, YOU CAN ORDER BACK ISSUES OF SERIAL WORLD. HURRY LIMITED SUPPLY OF THIS RARE FANZINE. CURRENTLY THE ONLY PUBLICATION FOR SERIAL ADICTS. FILL OUT THE FORM AND SEND WITH CHECK OR MONEY ORDER

ORDER ALL ELEVEN ISSUES FOR ONLY \$20.00 (SAVE 75¢)

On foreign orders from outside U.S. please add \$2.00 for extra postage on order. MAKE ALL CHECKS OR MONEY ORDERS OUT TO SERIAL WORLD.

SERIAL WORLD
201 McCONNELL STREET
P. O. BOX 3325
MANKATO, MINNESOTA 56001

- ☐ NO. 1
- ☐ NO. 2
- ☐ NO. 3
- ☐ NO. 4
- ☐ NO. 5
- ☐ NO. 7
- ☐ NO. 8
- ☐ NO. 9
- ☐ NO. 10
- ☐ NO. 11
- ☐ NO. 12

NAME
ADDRESS
CITY
STATE
ZIP